

How to report a bug to Streamline Automation:

Collect all possible information including...

- 1- *Project File (if possible, recreate file, save-as right before issue)*
- 2- *3D Model and/or DXF*
- 3- *Detailed description of the bug and what actions lead to it.*
- 4- *Include **SOFTWARE NAME** and **VERSION NUMBER***

Send to:  
[TechServices@FROG3D.com](mailto:TechServices@FROG3D.com)

<b>Version:</b>	<b>12.1.0</b>	<b>Release Date:</b>	<b>2023/11/16</b>
Licensing	Improved method of identifying pc		

<b>Version:</b>	<b>2.0.3</b>	<b>Release Date:</b>	<b>2023/10/26</b>
Bug	Fixed Disappearing Mesh memory pointer error in function library.		

<b>Version:</b>	<b>2.0.2</b>	<b>Release Date:</b>	<b>2023/10/08</b>
Messages	Updated Licensing Prompt		

<b>Version:</b>	<b>2.0.1</b>	<b>Release Date:</b>	<b>2023/09/26</b>
Bug	Fixed software calls for the wrong license		

<b>Version:</b>	<b>2.0.0</b>	<b>Release Date:</b>	<b>2023/09/25</b>
Overall Function	FROGShape <sup>™</sup> has been split into 2 applications. One to process vectors (2D) and the other to process 3D models (3D). The two applications together create FROGShape <sup>™</sup> v2		
Licensing	Now uses online license. USB license key deactivated for version 2.0+		
User Interface	Appearance changed to resemble other proprietary frog software (FROGLathe <sup>™</sup> FROG4D <sup>™</sup> )		
Features	Improved 3D preview of toolpaths		

Release Notes

Features	Improved raw-stock management
Features	Added adjustable lower-support
Features	Added toolpath-offset for roughing
Features	Added time estimate
User Guide	New User Guide added to Help menu